Game “The Choice”

Game starts with the introduction and right away player needs to choose the character he wants to play as:

* Traveler – traveler – explorer that have decided to go to Columbia to investigate the dangerous dungeon that might contain a high-value treasure.
* Robber – the robber from Los Angeles that is planning to rob the bank with his crew.

After the character was selected, it will determine the path:

1. Traveler path:

As you enter the dungeon you fall in the trap, you appear in basement. You have a choice to go to one of two doors, one leads upstairs and the second leads downstairs, you also find the torch and manage to light it up.

* If you go up, you will have to deal with the zombie by choosing your action.
* If you go down you will find 3 doors, each one has its own ending.

1. Robber path:

After you successfully rob the bank you have two directions to go with your team, parking or train station.

* If you choose parking you will first of all chose who will be the driver of the expensive sports car and then if you are the driver you choose the path you will go, but if the driver is your crewmate, he will decide it himself.
* If you choose train station you will have to run through the railway with the whole crew but you will also have the opportunity to hop op on the train with one of the crewmates. Your choice will lead to some consequences.

There is also a secret in my game, to activate type “Heart” when choosing the character.